

October 3, 2014  
7:00pm



**Conceived, Designed, Performed by James Godwin**  
**Directed by Tom Burnett**  
**Written by James Godwin and Tom Burnett**  
**Sound Design by Tom Burnett**  
**Stage Management by Ceili Clemens**  
**Produced by Jean Marie Keevins for Little Shadow Productions**

The Flatiron Hex is commissioned by and will be first presented at Dixon Place in New York City with public funds, in part, from the New York State Council on the Arts with the support of Governor Andrew Cuomo, the New York City Department of Cultural Affairs in partnership with the City Council, and private funds by the Doris Duke Charitable Foundation for the Building Demand for the Performing Arts Program and the Jim Henson Foundation.

Very special thanks to Heather Henson, The Jim Henson Foundation, Z. Briggs and John E. Barrett



# Puppetry at the Carriage House

Thank you for coming, we're excited to be featuring three artists next season. Our next P.A.T.C.H. Artist-in-Residence work-in-progress presentation will be Emily DeCola on Friday December 5, 2014



"The Flatiron Hex" is a solo puppet performance that tells the story of Wylie Walker, a contract shaman who works for NYORG, A city in the middle of a swamp. Wylie uses his unusual talents to solve problems and do routine maintenance on the city's interweb bio- technology. Due to the haunted land and sentient mainframes, Wylie faces many occult adversaries. Storms constantly threaten to destroy NYORG, but a secret feature of the Flatiron building keeps the storms at bay, that is as long as the cloud-code is cracked and the correct ritual procedure is followed. Inspired by speculative fiction and neo-noir, "The Flatiron Hex" is peek inside a parallel world infected with intelligent viruses and paranoia. Elements of the fantastic collide with the everyday to become evocative of a magical reality. It's also the tale of a quest, a journey of redemption and sacrifice.



The gel of invisible membrane that blurs the line between illusion and reality stimulate the emotions in the visual/visceral world of live theatre. Throw into this strange ether a high level of expertise in puppetry/performance, and the interplay of audience, performer, and inanimate objects brought to life, deepen the experience, creating new, intriguing, surreal, and hilarious landscapes. In this new world, the world of the Flatiron Hex, it is our on-going collaborative challenge to walk the tight rope whose tension gives birth to that interplay, delivering an escape into the imagination for all who bear witness. It is a balancing of many forces that bring a vision to the stage, not least of which is the result of extensive rehearsal. Enjoy!

-Tom Burnett, Director

The Flatiron Hex